



Special Meeting – Thursday March 27, 2025
Vineland City Hall – 6th Floor Conference Room

AGENDA

The Board secretary has given a notice of this meeting pursuant to the Open Public Meetings Act in the following manner: Posting written notice on the official bulletin board at City Hall, written notice to the Daily Journal, the Atlantic City Press and the City Clerk of the City of Vineland on March 24, 2025.

I. CALL TO ORDER

- [] Mayor Benjamin Romanik (Chair)
- [] Mayor Anthony Fanucci (Vice-Chair)
- [] Paul Spinelli
- [] Raquel Soto
- [] Suzette DeMarchi
- [] Fernando Torres
- [] Larry Malone
- [] Samantha Silvers

II. NEW BUSINESS

- a. Vineland Downtown Promotion (*Resolution 25-10*)
\$590,450 Professional engineering services for clearing, design and construction of infrastructure improvements to create a new Industrial Park on the former State-owned Vineland Developmental Center – West Campus
- b. Millville UEZ Public Safety Project (*Resolution 25-11*)
\$312,000 Partnership with the County Sheriff's Office to increase public safety in the Millville UEZ.
- c. Millville UEZ Marketing (*Resolution 25-12*)
\$35,000 Marketing and promotion of Millville UEZ and UEZ businesses

III. RESOLUTIONS

RESOLUTION NO. 25-10 - A RESOLUTION OF THE ENTERPRISE ZONE DEVELOPMENT CORPORATION OF VINELAND-MILLVILLE AUTHORIZING AN APPLICATION TO THE NEW JERSEY URBAN ENTERPRISE ZONE AUTHORITY FOR FIRST GENERATION ENTERPRISE ZONE ASSISTANCE FUNDS FOR VINELAND UEZ INDUSTRIAL PARK ENGINEERING.

RESOLUTION NO. 25-11 - A RESOLUTION OF THE ENTERPRISE ZONE DEVELOPMENT CORPORATION OF VINELAND-MILLVILLE AUTHORIZING AN APPLICATION TO THE NEW JERSEY URBAN ENTERPRISE ZONE AUTHORITY FOR FIRST GENERATION ENTERPRISE ZONE ASSISTANCE FUNDS FOR MILLVILLE UEZ PUBLIC SAFETY PROJECT.

RESOLUTION NO. 25-12 - A RESOLUTION OF THE ENTERPRISE ZONE DEVELOPMENT CORPORATION OF VINELAND-MILLVILLE AUTHORIZING AN APPLICATION TO THE NEW JERSEY URBAN ENTERPRISE ZONE AUTHORITY FOR FIRST GENERATION ENTERPRISE ZONE ASSISTANCE FUNDS FOR MILLVILLE UEZ MARKETING.

IV. ADJOURNMENT